Co	ntext	
00	neexe	

Date	3 day workshop	Time	One online session: 1 hour	
			Two in-person sessions: 4 hours	
Faculty	Any	Educational	Any	
		programme		
Course	Any	Cohort	N/A	
No. participants	20 - 25	No. participants	20 - 25	
on location		online		
Teacher(s)	1 or 2 depending on the size of the group			
(incl. TA etc.)				
needed				
Room	On-campus / Online			

## Lesson plan

Subject of the lesson Directed at teachers, professors or lecturers, these workshops aim to provide a hands-on practical approach on how to implement Challenge Based Learning in the classroom (from theory to practice). Participants will bring to class a session, class or module etc. that they'd like to transform into Challenge Based Learning.

The session was tailored to the participants needs within two subject areas:

- Agriculture
- Law (in relation to agriculture)

#### Targetgroup(s)

University Teachers, Professors, Lecturers and anyone who is interested in boosting in-classroom pedagogy.

# Learning outcomes

After this session, participants should be able to:

- **Understanding CBL**: Participants will be able to define CBL, identify its key components, and explain the benefits of using CBL in higher education.
- **CBL Application**: Participants will be able to identify relevant real-world challenges within the field of agronomy that can be used as the basis for CBL projects.
- **Assessment Strategies:** Participants will be able to recognise appropriate assessment methods to measure student learning and progress in CBL projects.
- **CBL Project Design**: Participants will be able to design a CBL project, including defining the challenge, identifying learning objectives, and outlining the project timelines.
- **Facilitating CBL**: Participants will be able to facilitate CBL projects, including creating a supportive learning environment and providing guidance and feedback.
- **Interdisciplinary Collaboration**: Participants will be able to collaborate with colleagues from other disciplines to develop and implement interdisciplinary CBL projects.

Assessment criteria	Assessment instruments
- See learning outcomes above.	Discussion, feedback and debating best practices on the implementation of CBL.
Participant activities	
Listening, discussing, answering questions.	

#### **Teacher activities**

Presenting, answering questions, leading group exercises.

Stage and Aim	Tin	ne	Procedure	WORKSH	IOP 1 (2 hours)	Preparation Comme	
PRIOR TO WORKSHOPS		Participants Teacher	Get materials (crayons, pa	Find an open-plan classroom (boards, chairs, desks which are movable) Get materials (crayons, paper, sticky notes, legos etc) Confirm the number of participants			
FLIPPED CLASSROOM		DR TO IN- SON CLASS		(Ss) to bring the module they'd like to It:CBL at home for the Flipped Classro	<b>o transform into CBL</b> to the online session. om	WOOCLAP WAS USED to Appendix 1 with Samp	
Introduction	4'		• Think of how you will intr	roduce the facilitators (use of a PPP?)			
<ul> <li>ICE BREAKER as WARM UP: Four picture Game</li> <li>Ss meet and group cohesion.</li> <li>Recognise the importance of contextualising the challenge</li> <li>Practise working in pairs</li> <li>Recognise different outcomes to legal disputes, mainly: <ul> <li>Litigation</li> <li>Negotiation</li> <li>Arbitration/Mediation</li> </ul> </li> <li>SS GROUPING through True Colours Technique: <ul> <li>Ss should acquire a better understanding of themselves;</li> <li>T builds groups based on Ss strengths and weaknesses;</li> <li>T assigns roles in CBL as in PBL <ul> <li>Reporter</li> <li>Spokesperson</li> <li>etc.</li> </ul> </li> </ul></li></ul>	IARM	2' 3' 5' 5' 5' Ss-Ss 5' Ss-Ss	<ul> <li>FOUR PICTURE GAME (Appendix 2)         <ul> <li>T GIVES RULES                 <ol></ol></li></ul></li></ul>		would be needed for		
BIG IDEA (BI*): - Learning outcomes: Learners personally connect to the subject matter through the identification, development and ownership of a compelling Challenge		2' T-Ss Ss Ss-Ss		<ul> <li>WHAT IS THE BIG IDEA IN CBL (only</li> <li>CBL is used when resolving global issu</li> <li>Starting with a BI* &amp; developing engamandatory.</li> <li>The framework allows flexibility and r</li> <li>In some cases, it makes sense to start</li> <li>It can be educational to start with a C</li> </ul>	is or Project it on a PPP for Ss to discuss. e/class they wish to transform into CBL mention if necessary but see comments → ): ues at the local level. agement through identifying a captivating Challenge is ideal but not multiple points of entry for challenges (Teacher/Stakeholder/Students t with a Challenge without focusing on the BI*and EQ*?. challenge and work backward to discover the EQ* and BI*. on goals, time, adventure boundaries, learner age, and experience with	these points and ther	
	NGAG		1. QUESTIONS & ANS	WERS		Do Level 1 first, all the w	
<ul> <li>ESSENTIAL QUESTION EQ*</li> <li>Learning Outcomes: Learners should be able to:</li> <li>To differentiate personal connection questions from concept questions</li> <li>Brainstorm and critically analyse a topic putting their views at the centre of the issue</li> </ul>	NG	10'	<ol> <li>T asks Ss to indivision of the some examples below), question? E.g. of promption of the some of the s</li></ol>	Their question should be asked from ots to give Ss (Write them on the boar of the global challenges facing sustainal like to know about this subject? es this subject have on your (daily) life? ersects with or affects sustainable agricu ver their questions and produce a cons	ble agriculture? ← Questions to	e (see ect in b that is relevant to the inc This is a group brainstorr and how it is relevant to e.g.: b - Why is this importan - Where does this com - Answer intuitively, d	

D to introduce stages, manage polls & gather data. See mple Questions for Wooclap.

- drawings ready for students to see (Appendix 2). This should ns
- n I anticipate? Most questions were asked during the online included:
- lenge creation within CBL based on students' choices (not osed challenges)
- ning Goals within CBL
- essment in CBL

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a survey that asks participants to mark from 1-5 each of the es, *e.g. Mark from 1-5 the the 4-picture icebreaker*. to do the True Colours grouping exercise, an extra 30 minutes for this activity. A simplified version can be an alternative: e.g. the colour-personality traits and then let people decide. d music while they drew was a success ;)

going to go through the challenge creation part of the CBL

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what the BI\* is (here on the left) was not made as thoroughly as er, this was mentioned broadly. Perhaps projecting on a screen hen having them discuss in groups would be an interesting way

e way to the group questions then, the way to the group questions.

allows the Learners to

sonalise the BI\*. The end product is a single Essential Question individual or group (e.g. What do I need to do to be healthy?). orming exercise where Ss focus their attention to the big idea to them personally.

tant to me? oncept intersect with my world? 7, don't do the research

s enable learners to

Work collaboratively and transversally (likelihood of unbalanced group as mostly Agronomy Faculty)10'		<ol> <li>In groups of 4, Ss go over their two lists of consolidated questions and produce one consolidated version of the questions they are both most interested in and to which they'd like to know the answer.</li> <li>Repeat 1, 2, 3 if merging two topics as in the e.g. here (Sustainable agriculture + Law) then in groups Ss choose 2 questions they'd like to explore in more detail.</li> </ol>			
. ANSWERS & QUESTIONS earning Outcomes: Ss should be		<ul> <li>Sustainable agriculture: Personal connection (sample questions)</li> <li>1. What does sustainable agriculture mean to me?</li> <li>2. Why should I be interested in the legal challenges of sustainable agriculture?</li> <li>3. What challenges does sustainable agriculture face in my region?</li> <li>4. How do the challenges of sustainable agriculture affect me personally?</li> <li>5. What sustainable farming practices am I familiar with?</li> <li>6. Do I think it is important to adopt sustainable farming practices? Why or why not?</li> <li>7. How can sustainable agriculture benefit my local community or region?</li> <li>8. Am I aware of any challenges in the field of agriculture that have an impact on my life, my region or the world? For example, in my consumption of products from local agriculture?</li> </ul>	was too repetitive a in one (sustainable it will be necessary or the second Big Id → Make "Sustain For this, a war providing a cas		
ble to: Determine whether the questions they have asked thus far are truly relevant to them personally and for their learning of the subject matter; Have a sense of engagement and feel curious about the questions at hand; Discern good from bad questions using their own understanding of the subject matter as reference, they should consider and be aware of any gaps in their knowledge and thereby think of strategies to fill the gaps. To do so we use CBL's framework for challenges: - Is it a real world challenge; - What is the local impact; - Does it appeal to you; - Are the multiple solutions;	15'	<ul> <li>2. ANSWERS &amp; + QUESTIONS</li> <li>1. Individually = You will test the questions in your groups. Are the questions very obvious (if they are, it means that you already know the answer and that the question is not necessarily right)? <ul> <li>Answer the 2 questions posed by your group. Take the following criteria into account when testing your questions:</li> <li>a. Does my question relate to real-world issues or problems?</li> <li>b. Does it have a local impact?</li> <li>c. Is it meaningful and relevant to you, your interests and your learning objectives?</li> <li>d. Does it offer several valid solutions and approaches?</li> <li>e. Does it require research, information gathering and analysis from a variety of sources?</li> </ul> </li> <li>2. Pairs = Share your answers with your shoulder partner: <ul> <li>a. Find the common points in your answers;</li> <li>b. Do the questions to share with the rest of the group (you can rephrase, regroup and/or consolidate your questions).</li> </ul> </li> <li>3. In your 4-Ss groups, share your two questions and : <ul> <li>a. Rephrase, group and/or consolidate your questions so that they are sound; and</li> <li>b. produce one essential question per group</li> </ul> </li> </ul>			
<ul> <li>Will you need to do research;</li> <li>etc.</li> </ul>		<ul> <li>Examples of essential questions <ol> <li>What local laws affect the ability of local farmers to produce sustainable, quality food in the Montpellier region?</li> <li>How can existing laws and regulations be adapted or reformed to support the transition to sustainable agriculture in the Hérault?</li> <li>What legal mechanisms exist to promote community involvement and awareness of sustainable agriculture in Montpellier?</li> <li>How do the current legal frameworks in Montpellier encourage or hinder the adoption of innovative sustainable agriculture technologies?</li> <li>What role can legal education and training play in helping farmers understand and comply with the laws and regulations governing sustainable agriculture?</li> </ol> </li> <li>B. Alternative to pitching could be the use of JIGSAW - EQ* <ol> <li>A 'ss groups present their Essential Questions in Jigsaw distribution as in photo →</li> <li>In Jigsaw groups S pick 2 Essential Questions and write them on common board</li> <li>All so vote for the ONE essential question they'd like to answer</li> </ol> </li> <li>Mot regulations that were produced in the first workshop were: <ol> <li>In the Montpellier metropolitan area, can/should the solutions to waste (water and food) be individual or collective and can/should they be based on the law?</li> <li>What legal levers can be used to support PAT farmers?</li> <li>What legal levers can be used to support PAT farmers?</li> <li>What legal levers can be used to support PAT farmers?</li> <li>What legal levers can citizens use to change legislation in favour of environmental protection and sustainable agriculture?</li> <li>What legal levers can be used to approte PAT farmers?</li> <li>What legal levers can citizens use to change legislation in favour of environmental protection and sustainable agriculture?</li> <li>What legal levers can be used to approte PAT farmers?</li> <li>What legal levers can be used to approte be given to imagine, define and implement sustainable agriculture?</li> <li>What would be</li></ol></li></ul>	<ul> <li>only the 2 or 3</li> <li>It is likely that choo group will create co challenges) were di</li> <li>A solution for the a challenges in the ne might be the best o everyone and that t be either:</li> <li>→ A way to eva challenges e their essenti</li> <li>→ Then do the</li> <li>Particip corresp</li> <li>Particip in whick have be</li> </ul>		

2 L a sonalise the BI\*. The end product is a single essential question ual or group (for example: What do I need to do to be healthy?

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re iterations in this part were too many, which meant that this and the tool lost strength. This was due to having two Big Ideas agriculture and law). If this is the case in a future example, then, to think of an alternative to Think-Pair-Share for either the first dea. Other solutions may be:

nable agriculture & Law" the BI in itself and right from the start. rm-up activity can be created to get Ss focused, for example, by ase study or real life situation where the two are merged.

, I have 2 options here:

- e for the whole group
- lenges as there are groups
- lenges as there are people interested in working in them, i.e. 3 challenges that had the most votes.
- osing one Essential Question to build the Challenge for the whole onflict (participants' whose essential questions (thus potential iscarded may feel demotivated/frustrated).
- above is to move the voting for after the creation of the next stage (e.g. there may be 4 challenges). This, in retrospect, option in order to ensure that the challenges are liked by they are clearly drafted. This also means that the pitches could
- aluate that the essential questions before drafting the e.g. participants give feedback to presenters on how to improve cial question (and thereby the challenges);
- e voting whereby:
- pants all choose one Essential Question and then develop the ponding challenge; or
- pants move on to build a challenge for each Essential Question, ch case a second vote might be required after the challenges een drafted (see below)

		<b>IMPORTANT NOTE:</b> The co-facilitator helped me type the questions into the wooclap so participants could vote. The versions here are defective as we opted to write keywords to remind participants of each essential question, the actual essential questions were better drafted than seen here.	
15' BREAK	15' BREAK	15' BREAK	I
GAME AFTER BREAK	7'	Good games: Dance Game: at 36'30 there is a good game in this video: <u>https://www.youtube.com/watch?v=_tRC0UuCvOg</u> Dance Game: continued from previous video at 47' there is variation: <u>https://www.youtube.com/watch?v=_tRC0UuCvOg</u>	
CHALLENGE Learning outcomes: - Critical thinking	10'	USING "How might we" TO CREATE THE CHALLENGE:         1. In pairs: Take your group's key question and produce 2/3 challenges that you would like to work on. You can write your challenges using the format below, but other methods are also possible:         a. How might we help	IMPORTANT: The scope a have available to work o - The challenge transforms - The challenge is for partie - The challenge is immedia - It is important to choose importance. - The challenge should be a learners. - The time allocated to the - Learners can start to form - The challenge should be a <b>COMMENTS POST WORK</b> Testing the CHALLENGE: • The challenge in this of (despite having voted challenge can still be a with when building th • A good example of ho Emphasise the opposite Removel the pain

## pe and duration of a challenge depend on the time students k on it:

rms the essential question into a call to action.

articipants to develop a local solution to a global problem.

diate, achievable, measurable and generates enthusiasm.

ose the right challenge - interesting, relevant and of global

be neither too broad nor too narrow. be difficult, have multiple solutions and be organised for the

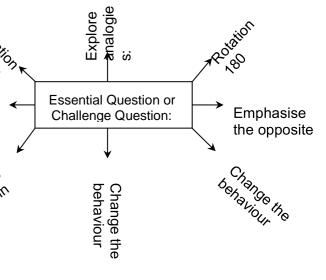
the challenge is important - not too big, not too small. orm groups when identifying the challenge. be real and meaningful to the learners.

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#### E:

his workshop was poorly drafted, unclear, and participants ted for it). This in itself is not an issue, as a poorly drafted be used to exemplify the types of problems Ts and Ss are faced of the challenges.

how refining the challenge:



Stage and Aim	Tim	e	Procedure	WORK	(SHOP 2 (2 hour	s)		Preparation Comments,
Warm-up		5′	Think back to when you were a university s a. What is your worst memory of yo b. What's the best memory you hav impression on you?	our student life?		lass or a module th	nat made the biggest	Ask the first question, gi
Recap		5′	<ul> <li>We're going to take a look back at last w</li> <li>Let's talk about The Big Idea,</li> <li>Essential questions</li> </ul>	eek, I'd like to bu	ild it together, do you remembe	r how we started?	?	SHOW 1ST WOOCLAP
	20'		GUIDING QUESTIONS	o answer in order to acquire a full wers to support farmers in understanding and nd resources they'll need to answer those nterviewing users, doing research etc.)		LEARNING GOALS:		
Guiding questions	INVE	20'	Guiding questions (What we need to learn)		ies and resources going to learn)	Results (what we lear	rnt)	<ul> <li>It was suggested I sh objective/purpose of</li> </ul>
		20'	e.g. 3 Categories of questions: Framing questions: - What is the current legal context for TAPs in Occitania? What national and regional laws and regulations apply to TAPs? Analysis question:: - Identify the various institutional players involved in the management of TAPs in Occitanie (administration, local authorities, chambers of agriculture, professional bodies, etc.). Proposal questions: - Propose measures to simplify legal texts and administrative procedures.	Data analysis: - Identification of the Recommendations:	tivities & resources: nstitutional literature relating to TAPs in Occitanie. main legal obstacles to farmers' participation in TAPs. rete proposals to improve the legal framework for TAPs.			
Guiding Activities			See above	see above				
Guiding Resources			See above					
Solution: Implementation								
Evaluation/ <b>assessment</b>	A	20'	LEARNING OUTCOMES:         In this class, Learning Outcomes result from two sources Teacher & Students:         STUDENT-LED LEARNING OUTCOMES:         1. Ss have created their own questions and a challenges to work on, thus have a general idea of what they know and ignore;         2. Ss should ask questions that will help them identify the knowledge they need to understand the challenge and develop a solution. This can be done by either: <ul> <li>a. If Challenge comes from Ss: Ss come up with as many questions as they can on the challenge (e.g. what legislation is in place in relation to PAT?</li> <li>b. If Challenge is provided to Ss: Ss should now come up with hypotheses, explanations as to why the problem exists</li> <li>CHALLENGE: Leviers juridiques de soutien aux agriculteurs PAT (Projets Alimentaires Territoriaux)</li> <li>1. Split class in four groups. Each group will prepare the learning objectives for each category:</li> <li>OBJECTIFS: PROFESSEUR</li> <li>OBJECTIFS : AGRICULTURE DURABLE</li> <li>OBJECTIFS : ENVIRONNEMENTALES</li> </ul> <li>ASSESSMENT is based on the Programmatic Assessment technique (beyond the scope of this workshop but it is mentioned, nevertheless)</li>					

ts, potential issues & solutions

, give Ss time to respond, then ask the second question.

I showed them how to write learning goals, but this is not the e of this workshop, nor my expertise.

Publishing			
POST CLASS		SHARE YOUR WORKED-OUT CBL CLASS WITH YOUR COLLEAGUES and WHEEL OF LIFE (Appendix 3)	

# Appendix 1

1. Challenge Based Learning (CBL) Bienvenue à notre première rencontre pr découvrir l'apprentissage par défi ! (Challenge-Based Learning, CBL).	2. • 2. En tant qu'enseignant, qu'attendez-vous de ces ateliers ? Bla	<ul> <li>3.</li> <li>Est ce que vous vous inspirez des idées/initiatives de vos étudiants pour préparer vos cours ?</li> <li>Pas du tout</li> <li>25% du temps.</li> <li>75% du temps.</li> <li>0% 0 votes</li> <li>100% du temps.</li> <li>0% 0 votes</li> </ul>	4. C 4. 1 Pas 0 25% 75% 1000
5.       Dans quelle mesure votre enseignement favorise-t-il les compétences transversales telles que l'autonomie, le leadership et la pensée critique ?       B respondente de leadership et la pensée critique ?         10% du temps ou moins.       0%       0 votes         25% du temps.       4 votes         75% du temps.       65%       4 votes         100% du temps.       0%       0 votes	6.       • 6. Des intervenants externes sont-ils impliqués dans vos cours, et à quelle fréquence ?       6 respondents         10% du temps ou moins.       • 4 votes         25% du temps.       1 vote         75% du temps.       1 vote         100% du temps.       0 votes	7.       ************************************	8.
9. Avez vous des questions Paragraph goes here, on one or several lines. It all depends on what you have to say.	10. <b>Interview of the second </b>	<ul> <li>11.</li> <li>Créez une carte mentale</li> <li>pensez à vos compétences en tant qu'enseignant.</li> <li>pensez à vos compétences" au centre d'une feuille de papier.</li> <li>Ajoutez 3 à 5 compétences principales autour du mot "Compétences".</li> <li>Reliez chaque compétence principale à des éléments de soutien.</li> </ul>	12.





# D'où vient CBL?

- Un cadre éducatif basé sur l'apprentissage expérientiel.
- Objectif : Apprendre en résolvant des problèmes concrets et réels.
- Apprentissage collaboratif pour l'acquisition de compétences et de connaissances.
- Former et être formé par ses pairs.
- L'enseignant comme facilitateur.

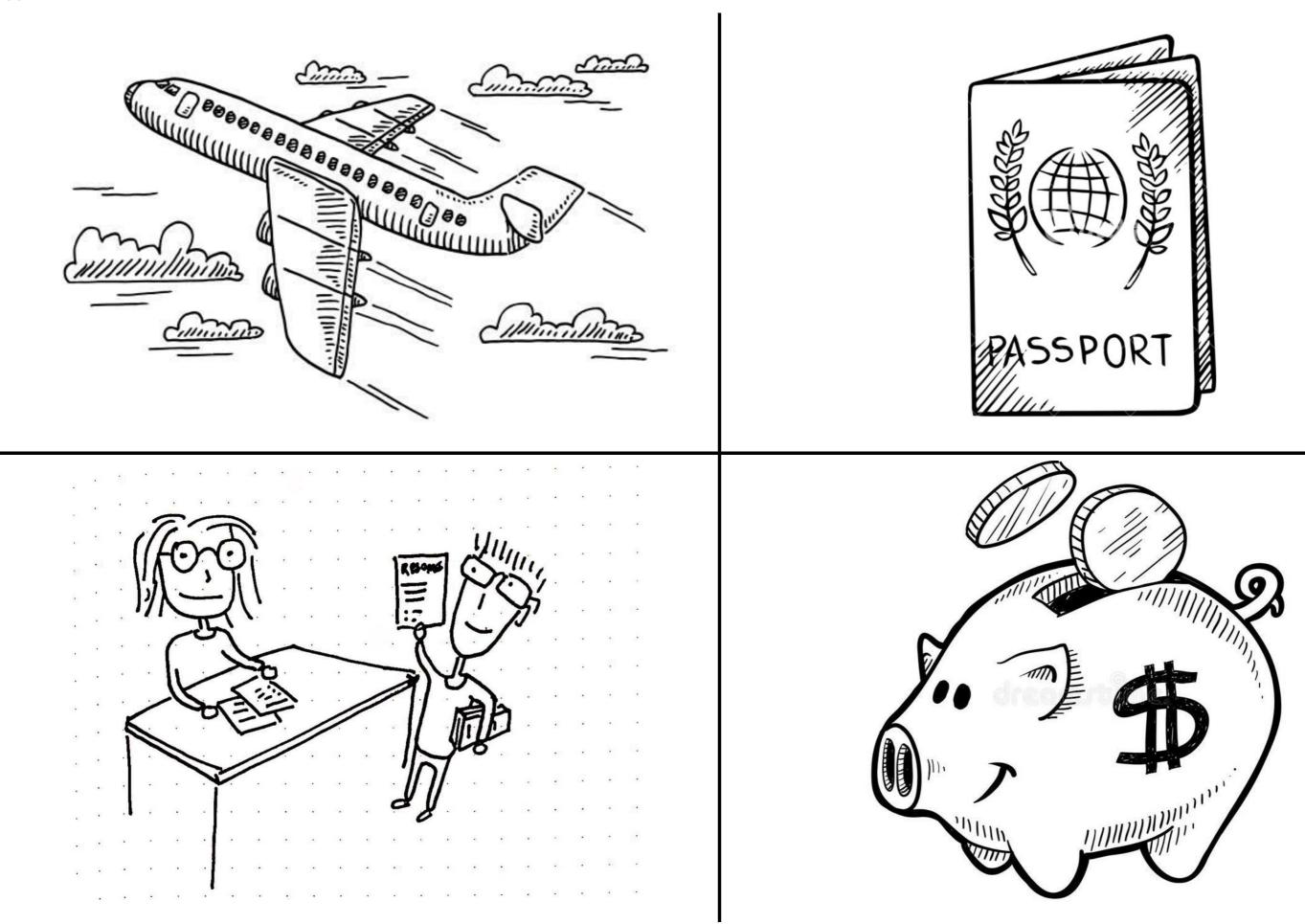


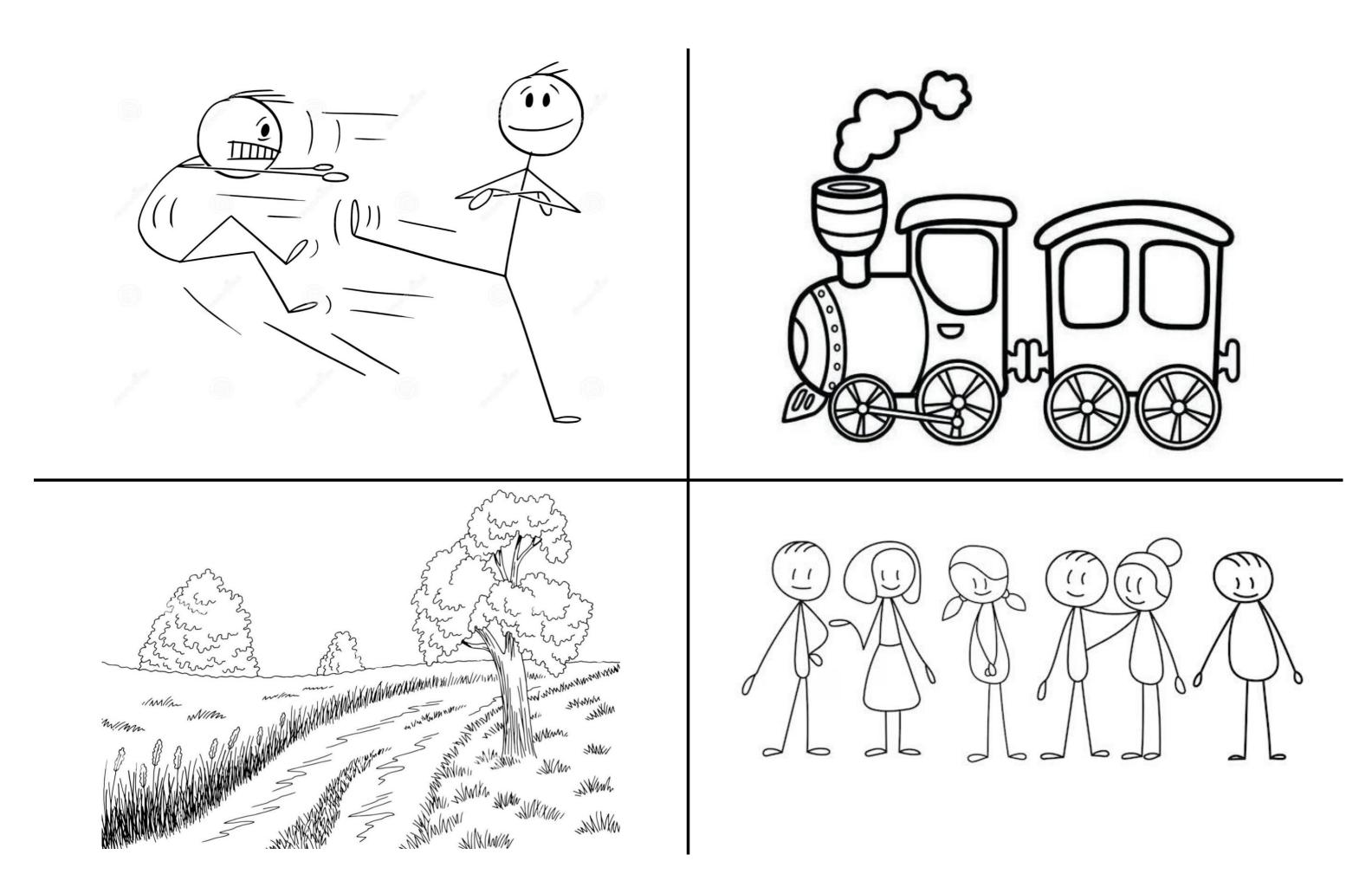
# ... carte mentale

Maintenant, examinez vos compétences en tant qu'enseignant.

- Que pensez-vous de vos compétences ?
  Qu'est-ce que vous faites bien ?
  Que pourriez-vous améliorer ?
  Qù y a-t-il de la place pour l'amélioration

Appendix 2





#### Appendix 3

#### Understanding and Improving Your CBL Program with the CBL Wheel of Life<sup>1</sup>

The CBL Wheel of Life is a tool designed to help you assess and improve your Challenge Based Learning (CBL) program. It is based on the principle that every CBL program has room for growth and that improvements are driven by teacher motivation and the specific context of the course or project.

- · There is no such thing as a perfect CBL programme, course or project.
- · Any change or improvement towards a more effective CBL programme is based on the intrinsic interest and motivations of the teacher (see also the students).
- · Any change or improvement towards a more effective CBL programme is based on the context and specific characteristics of the project/course in which the teacher operates.

How to Use the CBL Wheel of Life

You will now determine your level of motivation to implement CBL elements in your course/project. Follow the instructions below

STEP 1: Start by reading the definitions of each CBL element.

- 1. T Professionals (Cross-Disciplinary Learning): Train students to become problem solvers with deep expertise in a specific field and the ability to take a broader view. By the end of the course/project, they should have a range of skills and perspectives to adapt to new situations and complex real-world challenges.
- 2. Open-ended and realistic challenges: Present students with complex, real-world problems requiring knowledge and skills from multiple disciplines. These challenges reflect real-world problems and require critical thinking, creativity, and perseverance. Students must collaborate with peers from other disciplines to develop innovative solutions.
- 3. Global themes: Address broad interdisciplinary topics reflecting real-world issues and challenges. Encourage students to think about issues such as sustainability, social justice, and global citizenship.
- 4. Stakeholder involvement: Involve people and groups with a vested interest in the challenge at hand, such as community members, industry experts, and policymakers. This provides valuable insights, perspectives, and feedback to inform students' solutions and ensure their ideas are relevant and impactful.
- 5. Teaching as coaching: teachers act as coaches, providing advice, support, and feedback as students work through challenges. Coaches offer advice on research methods, provide technical expertise, facilitate group discussions, and help students reflect on their progress.
- 6. Independent/self-directed learning: Students take charge of their learning journey by identifying their own learning objectives, conducting research, seeking feedback, and reflecting on their progress. This enhances motivation, independence, and lifelong learning skills.
- 7. Interdisciplinary learning: Students integrate knowledge and perspectives from multiple disciplines to solve complex real-world problems, drawing on expertise from different fields and backgrounds to develop innovative solutions.
- 8. Collaborative learning: Students work together to develop solutions to challenges, identifying problems, generating ideas, and refining solutions. Collaboration develops teamwork, communication skills, and a sense of common purpose.

<sup>1</sup> Adapted from " The Wheel of Life ", Université de technologie <u>d'Eindhoven</u> (TU/e), 2024

- 9. Learning technologies: Use digital tools and resources to support student learning and collaboration, such as video conferencing, online discussion forums, digital whiteboards, and project management software.
- 10. Assessment: Support continuous and iterative evaluation of student learning and progress by collecting and analysing data from multiple sources, such as formative assessments, student reflections, and peer reviews. This emphasises continuous improvement and the development of a growth mindset.

STEP 2: Assess your Course/Project. Assign a score for each CBL element on the wheel: 1 = not at all present

10 = fully implemented

STEP 3: Connect the marks on the wheel to create a 'spider's web' visualisation of how you currently perceive each CBL element in your course. Reflect on the insights this provides.

STEP 4: In the table provided, write down each score you gave yourself; first column (Score (x)).

STEP 5: In the Improvement column, indicate the margin of possible improvement for each aspect. This is calculated using the formula 10 minus the score you entered in the (Score) column: 10 - Score (x).

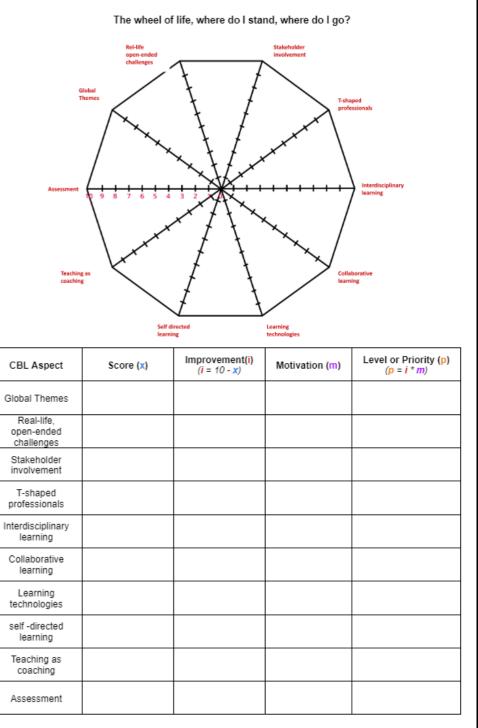
STEP 6: In the Motivation column, indicate your level of motivation to improve each aspect. Give a score between: 1 (no motivation) and 10 (high motivation).

STEP 7: In the Priority column, determine the level of priority for each aspect of CBL you will work on first. Calculate the priority level by multiplying the numbers in the Improvement column by the numbers in the . Motivation column.

STEP 8: After you have completed Steps 1 through 7, craft your development plan by asking yourself:

- · Which aspects of the CBL wheel of life need improvement?
- Why are these improvements important?
- What actions can be taken to address these areas?
- · Who or what is needed for implementation?
- How might other aspects be affected, and how can they be balanced?

Remember, while multiple improvements are possible, focused efforts often yield better results. Maintain a holistic perspective to ensure all aspects of the CBL wheel receive attention.



Appendix 4 – available at : <u>https://www.challengebasedlearning.org/wp-content/uploads/2023/08/CBL\_Canvas.pdf</u>

CBL CANV	AS	CHALLENGE TYPE	TEAM		
BIG IDEA		ESSENTIAL QUESTIONS		ESSENTIAL QUESTION	(

GUIDING QUESTIONS CATEGORIZED AND PRIORITIZED	GUIDING ACTIVITIES AND RESOURCES	RESEARCH SYNTHESIS (WHA

SOLUTION CONCEPT		NEXT STEPS
	$\gg$	



# CHALLENGE

# AT WE LEARNED)



Adapted from work by SENAC BEPID and NAPOLI IOS Academy And Foundations